

FAQ

Quick answers before heading to the manual or videos.

■ How does it work?

Though the setup changes slightly for each DAW (see manual and [video series](#)), the basics are almost always the same:

1. Create a new MIDI channel in your DAW.
2. Insert a long MIDI note, typically in the key of your track, on this channel.
3. Add Rhythmizer Ultra as a plugin on this channel.

Rhythmizer will transform the original MIDI note into an infinite stream of randomized MIDI notes. To utilize these in your project:

1. Open another channel and load your preferred synth or sampler.
2. Use your DAW's MIDI routing options to direct the randomized MIDI output from Rhythmizer to this synth or sampler.

This will enable Rhythmizer's randomized MIDI sequence to control your synth or sampler.

■ Why can't I just add it as a MIDI effect?

Every DAW behaves differently and has different rules. **Logic** and **Reaper** users can throw a Rhythmizer onto the same channel. **Cubase** and **Live** users must run Rhythmizer on a second channel - it's down to the DAW.

■ Where's my license key?

After your order, you'll get an **order confirmation** email, as well as an order with your downloads.

Your license key will arrive in a separate email. Please note that this email is from our store@futurephonic.co.uk email address. If you cannot find it, please **check your spam folder**.

■ It's not showing in FL Studio

Please use FL Studio 20.7.2 or later

■ It sounds out of time

Different DAWs handle MIDI routing differently. For instance, **Cubase** timing relies on your audio buffer size. We recommend 512 samples or less, plus the deactivation of ASIO Guard (see manual/video series).

FL Studio users are strongly advised to check the '*Fixed Buffer Size*' box - check out the DAW setup guide.

■ I can't find the VST3/AU in Live

Rhythmizer is a VST3, which is slightly different from a VST. In your Live preferences, make sure '**Use VST3 Plug-in System Folders**' is activated.

Default VST3 system folders for Windows:

64-bit Windows | C:\Program Files\Common Files\VST3 or
32-bit Windows | C:\Program Files (x86)\Common Files\VST3

VST3 on Mac:

Library/Audio/Plug-ins/VST3

Please note, the **AU file** in Rhythmizer is created for **Logic** users only.

■ Can I record Rhythmizer's MIDI output?

Yes you can. In most DAWs, it's just a case of record-arming the channel that is receiving Rhythmizer's MIDI input, and hitting record.

- **Logic** doesn't allow MIDI output recording by default. [This video explains IAC well.](#)
- **FL Studio** uses their MIDI Burn function. [Here's a video for more info.](#)

■ DAW Limitations

As noted on the product page, the performance of Rhythmizer may vary based on the specific limitations of each DAW:

- **Ableton Live 11** is recommended, as **Live 10** doesn't support Bend Mode or CC mapping.
- **Bitwig** doesn't support the sending of pitch bend data needed for Bend Mode.
- Some users have had issues with **Cubase 11**, so updating to **12** is recommended.
- **Reason** lacks the MIDI routing necessary to run Rhythmizer.
- Rhythmizer is not available for **Pro Tools** at this time.

